TheXLC.co.uk GAMING CENTRE

TheXLC are pleased to present the WAAC & CHEESE event, this is a no holds bared event and as such you should not enter if you are of a sensitive disposition or will need a hug after getting tabled.

You will play a minimum of 3 games on the day and they will be brutal but lots of fun.
Battles will be fought on either a 6x4 or 4x4 table top and to reflect this please submit 2 lists, one being a 2500 point list and one being a 1500 point list. We will try to make sure everyone gets at least 1 game on the 4x4 tables.

WAAC & CHEESE rules.

Armies for use in the W&C event should be chosen from your current army book and will have the following restrictions:

Army must be selected from following Force org slots:

HQ	1 - 4	(0-1 Unique Character still applies)
Troops	0 - 4	
Elite	0 - 6	
Fast Attack	0 - 5	
Heavy Support	0 - 5	
LOW	0 - 1	(normal 25% restrictions apply)

Allied Detachments are allowed but must follow the above force org slots.

The focus of your list should be to win at all costs, this is a high stake's battle and you've brought the best of the best.
Army lists need to be submitted no later than two weeks before the event, once these are all in they will be published in the private group for all of us to see how cheesy you really are.
Armies will need to be painted to a minimum table top standard and you will be expected to have all models WYSIWYG.

Here's an example list:

HQ
Damocles Command Rhino 100
Master of Signal: artificer armour; plasma pistol; melta bombs; refractor field 135
Praetor: archaeotech pistol; Paragon blade; digital lasers; iron halo 185

Fast attack
Javelin Attack Speeder Squadron
• Javelin Attack Speeder: pintle-mounted multi-melta 65
• Javelin Attack Speeder: pintle-mounted multi-melta 65
• Javelin Attack Speeder: pintle-mounted multi-melta 65
Javelin Attack Speeder Squadron
• Javelin Attack Speeder: pintle-mounted multi-melta 65
• Javelin Attack Speeder: pintle-mounted multi-melta 65
• Javelin Attack Speeder: pintle-mounted multi-melta 65
Javelin Attack Speeder Squadron
• Javelin Attack Speeder: pintle-mounted multi-melta 65
• Javelin Attack Speeder: pintle-mounted multi-melta 65
• Javelin Attack Speeder: pintle-mounted multi-melta 65
Javelin Attack Speeder Squadron
• Javelin Attack Speeder: pintle-mounted multi-melta 65
• Javelin Attack Speeder: pintle-mounted multi-melta 65
• Javelin Attack Speeder: pintle-mounted multi-melta 65
Javelin Attack Speeder Squadron
• Javelin Attack Speeder: pintle-mounted multi-melta 65
• Javelin Attack Speeder: pintle-mounted multi-melta 65
• Javelin Attack Speeder: pintle-mounted multi-melta 65

Allied Legiones Astartes
HQ
Chaplain: Scimitar Jetbike 130

Fast Attack
Javelin Attack Speeder Squadron
• Javelin Attack Speeder: pintle-mounted multi-melta 65
• Javelin Attack Speeder: pintle-mounted multi-melta 65
• Javelin Attack Speeder: pintle-mounted multi-melta 65
Javelin Attack Speeder Squadron
• Javelin Attack Speeder: pintle-mounted multi-melta 65
• Javelin Attack Speeder: pintle-mounted multi-melta 65
• Javelin Attack Speeder: pintle-mounted multi-melta 65
Javelin Attack Speeder Squadron
• Javelin Attack Speeder: pintle-mounted multi-melta 65
• Javelin Attack Speeder: pintle-mounted multi-melta 65
• Javelin Attack Speeder: pintle-mounted multi-melta 65
Javelin Attack Speeder Squadron
• Javelin Attack Speeder: pintle-mounted multi-melta 65
• Javelin Attack Speeder: pintle-mounted multi-melta 65
• Javelin Attack Speeder: pintle-mounted multi-melta 65
Javelin Attack Speeder Squadron
• Javelin Attack Speeder: pintle-mounted multi-melta 65
• Javelin Attack Speeder: pintle-mounted multi-melta 65
• Javelin Attack Speeder: pintle-mounted multi-melta 65
2,500 points

Event will be held at the XLC Gaming centre in Northampton:

4-8 Talbot Road
Northampton
NN1 4JB

There is limited parking onsite but good parking in the surrounding streets.

Event Timings:

8.30 - 9.20   Gaming Centre will be open for Registration
9.20 - 9.30   Pre-Event Brief
9.30 - 11.00   Round 1
11.00 -11.30   Break
11.30 - 1300   Round 2
13.00 - 14.00 Lunch and painting comp judging
14.30 - 16.00 Round 3
16.00 - 16.30 Break
16.30 - ?   Awards

Awards will be given out for the following:

Painting:
Best army
Best single model (this can be Warlord, Chaplain, Dread, Tank or even a very a well painted Vet ,your choice)

General awards:
Fastest tabeling
Cheesiest list (voted by players before event)
Overall winner VP's